



Umpire's Report of Player/Official Game Ejection/Incident	
Game Number	1000000000
Game Date	10/1/2010
Game Time	10:00 AM
Game Location	1000000000
Game Status	1000000000
Game Score	1000000000
Game Duration	1000000000
Game Attendance	1000000000
Game Weather	1000000000
Game Temperature	1000000000
Game Humidity	1000000000
Game Wind Speed	1000000000
Game Wind Direction	1000000000
Game Cloud Cover	1000000000
Game Rainfall	1000000000
Game Snowfall	1000000000
Game Fog	1000000000
Game Haze	1000000000
Game Visibility	1000000000
Game Air Quality	1000000000
Game Noise Level	1000000000
Game Light Level	1000000000
Game Sound Level	1000000000
Game Vibration Level	1000000000
Game Temperature (Player)	1000000000
Game Temperature (Official)	1000000000
Game Temperature (Umpire)	1000000000
Game Temperature (Pitcher)	1000000000
Game Temperature (Batter)	1000000000
Game Temperature (Fielder)	1000000000
Game Temperature (Catcher)	1000000000
Game Temperature (Manager)	1000000000
Game Temperature (Coach)	1000000000
Game Temperature (Scout)	1000000000
Game Temperature (Reporter)	1000000000
Game Temperature (Fan)	1000000000
Game Temperature (Security)	1000000000
Game Temperature (Medical)	1000000000
Game Temperature (Maintenance)	1000000000
Game Temperature (Catering)	1000000000
Game Temperature (Transportation)	1000000000
Game Temperature (Hotel)	1000000000
Game Temperature (Airport)	1000000000
Game Temperature (Train)	1000000000
Game Temperature (Bus)	1000000000
Game Temperature (Car)	1000000000
Game Temperature (Bike)	1000000000
Game Temperature (Boat)	1000000000
Game Temperature (Plane)	1000000000
Game Temperature (Ship)	1000000000
Game Temperature (Submarine)	1000000000
Game Temperature (Satellite)	1000000000
Game Temperature (Space Station)	1000000000
Game Temperature (Moon)	1000000000
Game Temperature (Sun)	1000000000
Game Temperature (Earth)	1000000000
Game Temperature (Mars)	1000000000
Game Temperature (Jupiter)	1000000000
Game Temperature (Saturn)	1000000000
Game Temperature (Uranus)	1000000000
Game Temperature (Neptune)	1000000000
Game Temperature (Pluto)	1000000000
Game Temperature (Asteroid)	1000000000
Game Temperature (Comet)	1000000000
Game Temperature (Galaxy)	1000000000
Game Temperature (Universe)	1000000000
Game Temperature (Time)	1000000000
Game Temperature (Space)	1000000000
Game Temperature (Matter)	1000000000
Game Temperature (Energy)	1000000000
Game Temperature (Force)	1000000000
Game Temperature (Motion)	1000000000
Game Temperature (Sound)	1000000000
Game Temperature (Light)	1000000000
Game Temperature (Heat)	1000000000
Game Temperature (Cold)	1000000000
Game Temperature (Warm)	1000000000
Game Temperature (Cool)	1000000000
Game Temperature (Hot)	1000000000
Game Temperature (Freezing)	1000000000
Game Temperature (Boiling)	1000000000
Game Temperature (Melting)	1000000000
Game Temperature (Freezing Point)	1000000000
Game Temperature (Boiling Point)	1000000000
Game Temperature (Melting Point)	1000000000
Game Temperature (Freezing Point (Water))	1000000000
Game Temperature (Boiling Point (Water))	1000000000
Game Temperature (Melting Point (Ice))	1000000000
Game Temperature (Freezing Point (Aluminum))	1000000000
Game Temperature (Boiling Point (Aluminum))	1000000000
Game Temperature (Melting Point (Steel))	1000000000
Game Temperature (Freezing Point (Gold))	1000000000
Game Temperature (Boiling Point (Gold))	1000000000
Game Temperature (Melting Point (Silver))	1000000000
Game Temperature (Freezing Point (Copper))	1000000000
Game Temperature (Boiling Point (Copper))	1000000000
Game Temperature (Melting Point (Iron))	1000000000
Game Temperature (Freezing Point (Lead))	1000000000
Game Temperature (Boiling Point (Lead))	1000000000
Game Temperature (Melting Point (Mercury))	1000000000
Game Temperature (Freezing Point (Gallium))	1000000000
Game Temperature (Boiling Point (Gallium))	1000000000
Game Temperature (Melting Point (Zinc))	1000000000
Game Temperature (Freezing Point (Nickel))	1000000000
Game Temperature (Boiling Point (Nickel))	1000000000
Game Temperature (Melting Point (Titanium))	1000000000
Game Temperature (Freezing Point (Vanadium))	1000000000
Game Temperature (Boiling Point (Vanadium))	1000000000
Game Temperature (Melting Point (Chromium))	1000000000
Game Temperature (Freezing Point (Manganese))	1000000000
Game Temperature (Boiling Point (Manganese))	1000000000
Game Temperature (Melting Point (Cobalt))	1000000000
Game Temperature (Freezing Point (Nickel))	1000000000
Game Temperature (Boiling Point (Nickel))	1000000000
Game Temperature (Melting Point (Copper))	1000000000
Game Temperature (Freezing Point (Zinc))	1000000000
Game Temperature (Boiling Point (Zinc))	1000000000
Game Temperature	

Name of Player/Official:	
Team:	Position:

Date:		Starting Time:	
Teams Involved:			
Reason for Ejection:	Technical Offence**		Conduct Offence**

****Please Tick Appropriate Reason**

Details of the Ejection/Incident:

This image shows a single sheet of white paper with horizontal blue or grey ruling lines. The lines are evenly spaced and run across the width of the page. There are approximately 20 lines visible. The paper has a slight shadow on its right side, suggesting it's resting on a surface.

Name/s of Umpire/s Making Report	
Name:	Signed:

Complete & Hand to Competition Co-coordinator within 24 hours of Incident